## Elements of Fiction

- A. <u>**Plot**</u> = the series of related events that tell the reader "what happens" in a story...(4 Parts):
  - 1. <u>Introduction (Exposition)</u> intro to the story...the reader learns about the main *characters*, the *setting*, and the main *conflict* is set up.
  - 2. <u>Complications (Events)</u> rising actions/problems/events of the story...these are the events that deal with the conflict, build suspense, and that lead to the *climax*.
  - 3. <u>*Climax*</u> the high-point/most intense part...this event causes the

conflict to come to an end, one way or another (the turning point). *This is also the most important event of the story*.

4. <u>Resolution (Denouement)</u> – the end of the story...this is where any loose ends are tied up, the reader finds out what happens to the characters, and it may have possible lead-ins to any sequels.

- B. <u>Characters</u> = the main characters that the plot is about...they can be a person, animal, or things, as long as they have a *human-like personality*.
- C. <u>Setting</u> = where and when the plot takes place (time & place)...this does not always have to be specific.

## Types of Conflicts in Stories

- A. <u>External Conflict</u> = any conflict that is caused by "outside" opposing forces.
  - 1. character vs. *another character*
  - 2. character vs. *nature*
  - 3. character vs. group/society
  - 4. character vs. *destiny/fate*
  - 5. character vs. the supernatural
- B. Internal Conflict = any conflict that is caused by your own thoughts or feelings (inside you).
  - 1. character vs. *self*

- C. Protagonist = the character trying
  to solve or stop the conflict (the
  hero...but, not always!!!)
- D. <u>Antagonist</u> = the character or force that is causing the conflict (the villain...usually!!!)

## Characters in Stories

A. <u>Characterization</u> = when an author "reveals" what a character's personality is like...creating a character & telling about and/or describing characters.

#### **B.** <u>Types of Characterization</u>

1. <u>Author/Narrator tells (states)</u> <u>directly</u> about a character

- 2. Character's thoughts & feelings
- 3. Character's spoken words
- 4. Character's actions
- 5. Character's appearance
- 6. <u>What other characters think</u> <u>and/or say</u> about a character

#### C. Dynamic & Static Characters

- Dynamic characters = characters who change as the story progresses\*
- 2. *Static characters* = characters who stay the same throughout the whole story\*

# \*these changes are more about their personality...not their appearance.

## Other Short Story Info

- A. Foreshadowing = hints or clues that predict what will happen later in the story...<u>this also</u> increases suspense (anxious curiosity) in the story.
- B. <u>**Point-of-View**</u> = the vantage point from which a story is told.
  - Omniscient (3<sup>rd</sup> Person)

     (all-knowing) = the narrator
     can tell everything about all
     the characters.
  - 2. First-person ("I" p.o.v.) = the narrator *is actually a character in the story.*

- 3. <u>Limited Third-person</u> = the narrator focuses on the thoughts/feelings of only one character.
- C. <u>Theme</u> = the main idea/message the story expresses about life and people...themes are different for every reader, depending on one's own personality & experience in life.